# Alpha-Xplorer C-Style Introduction

Vol. 160829

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#### 1. System Requirement

#### 1-1. System requirements

C-Style is available on computers with WinXP, Win7, Win8, or Win10 OS.

C-Style takes up 128 mb of memory.

It will require 200mb of HDD when installed.

It will use 1 USB port.

C-style will use a USB port to communicate to the robot, so please install another driver.

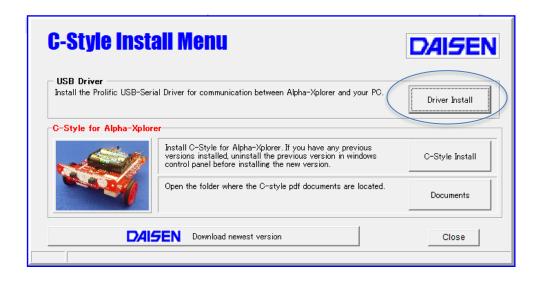
## CAUTION!!

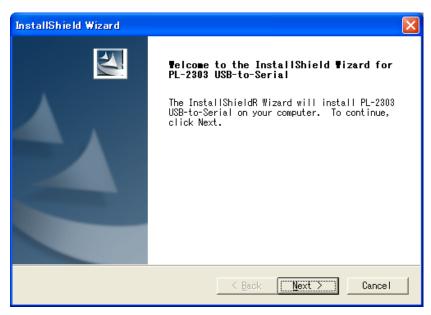
DO NOT CONNECT THE ROBOT AND THE COMPUTER WITHOUT INSTALLING THE DRIVER!

#### 1-2. Installing the USB driver

The file installed from our home website is zipped, but if double clicked, should automatically create the folder "CStyleAX\_Vyymmdd". Inside that folder should be "CStyleSetup.exe". Please execute that.

There will be an installing menu. Please click "Driver Install" to install the USB driver.

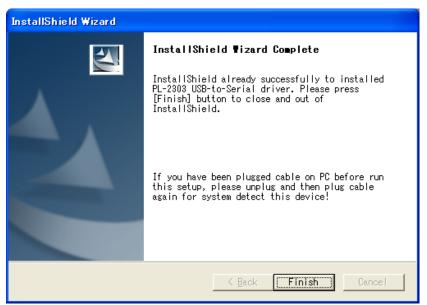




- 1 Click yes to the install conformation window, and start the driver installing wizard.
- 2 Press next when you see this screen.

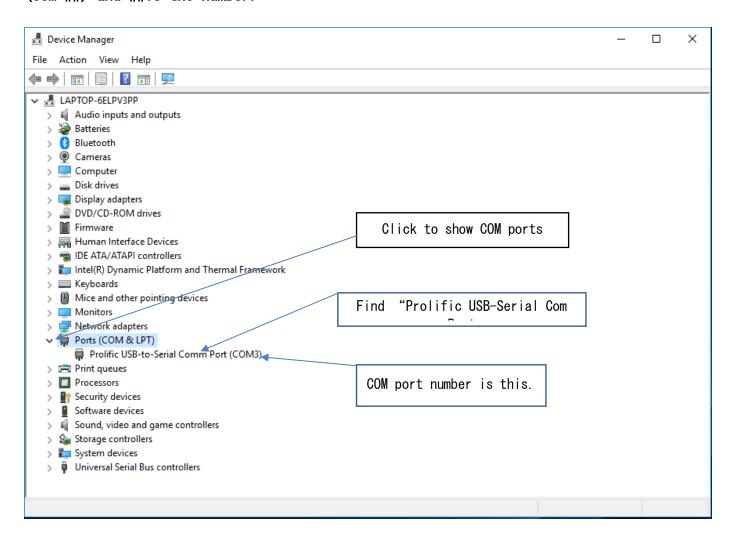
Caution: When clicked, the window will take a little time to respond.

3 When the install is finished, this screen will show up. Click finish, and you have successfully installed the dirver.



- 4 Next, connect the USB serial adapter cable to a USB port on the computer.
- 5 At the bottom right side of the computer a message should pop up as in the picture below.
- 6 After a while, a message saying that the cable setup is complete will appear. The computer has recognized the USB driver.

For Windows 10, normally the computer automatically recognizes the USB cable with no messages above, once you plugged in. If you want to confirm the COM port number, just go to Device Manager and see PORTS. It shows Prolific USB-to-Serial Comm Port (COM ##) and ##is the number.



#### 1-3. Installation of C-Style

To install C-Style, click "C-style Install".



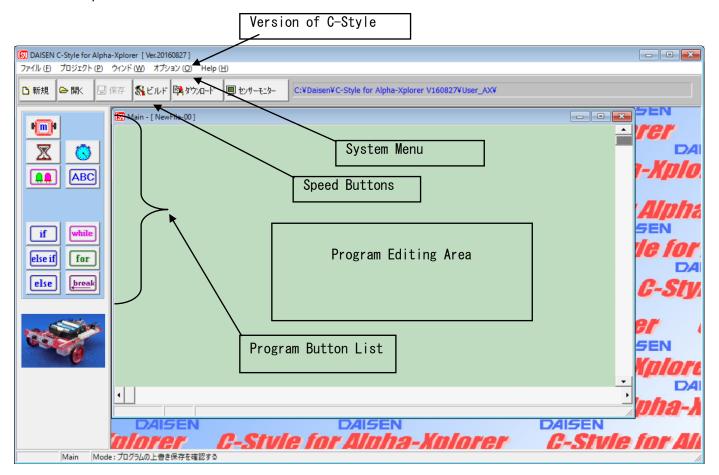
Then just click next and follow the install wizard. Then the install will be complete and you will be brought back to the main menu.

You can see the various instruction manual PDFs by clicking the "Documents" button.

When the "close" button is pressed, the install menu will disappear.

The newest version of C-Style is available to download on <a href="http://www.daisendenshi.com">http://www.daisendenshi.com</a>.

#### 1-4. Startup window



#### ■System menu

The tabs labeled "File", "Project", "Window", and "Option" are called the System Menu.

To open a program, save, print, or exit, the "File" tab is used.

To build, download, regulate communication between the robot, and set build path settings the "Project" tab is used.

When there are multiple sub programs, the "window" tab can be used to set how it is displayed.

To monitor sensors, tweak robot functions, set special buttons, and to change to programming language C, the option tab is used.

The "Help" tab shows information about the current C-style version, and firmware version.

It also has the link to the newest C-Style download page.

#### ■Speed button

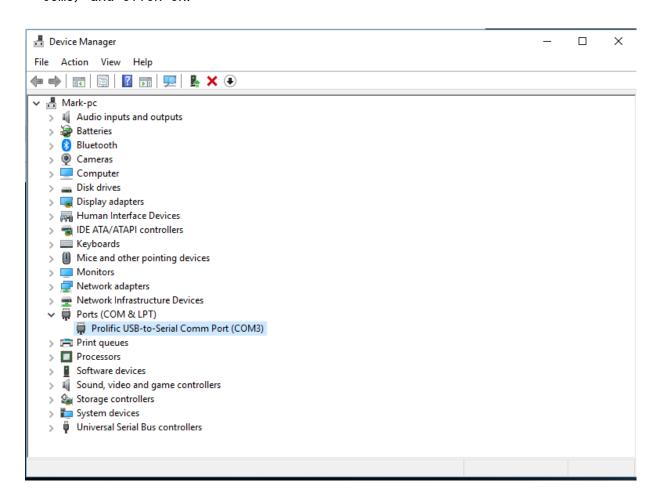
The most commonly used menus are buttons that are placed in the system menu. It is the same if you execute the actions from the system menu.

#### 1-5. Communication settings

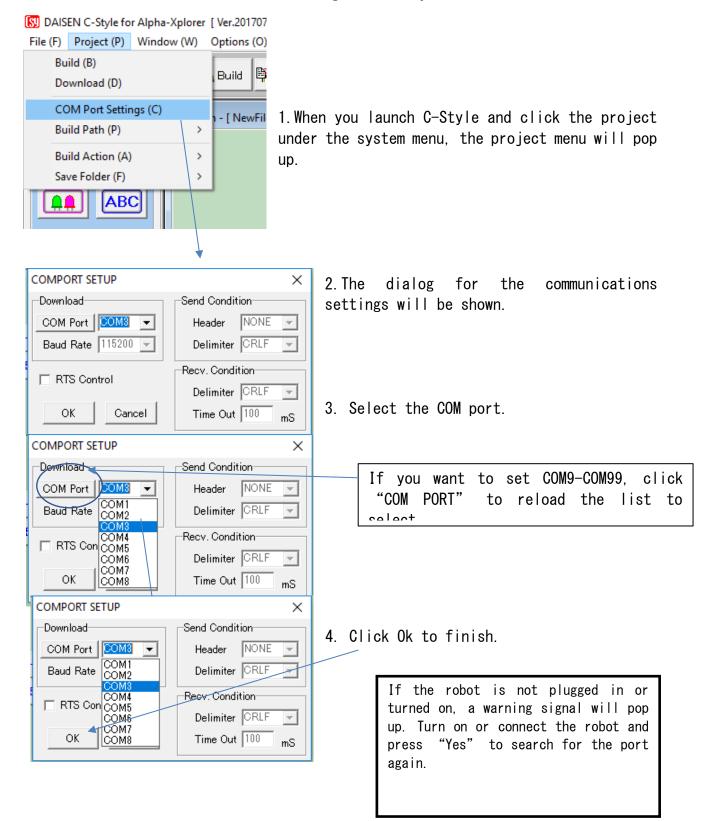
We will go over the settings to communicate with the robot.

The settings will be saved, so you do not have to do this every time. However, if you change which port you plug in the adapter, you will have to do this step again.

- 1 Before we configure the settings, please plug in the robot and turn it on.
- 2 Go to Device Manager and click "Ports"
- 3 As shown the above, find "Prolific USB-to-Serial Com Port (COMxx)" to confirm COM number. In this case, COM PORT number is 3 (The COM Ports number is depending on which USB port is inserted.
- 4 When you launch C-Style and click the project under the system menu, and select "Communication Settings"
- 5 When the dialog of the "Communication Settings" popped up, click the pulldown menu of COM port settings, to select the Com port number (in this case above: COM3) and click ok.



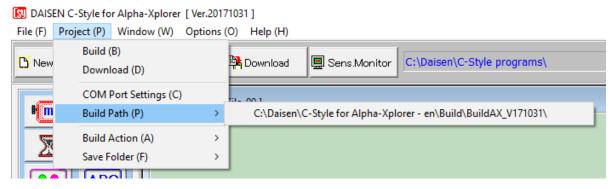
How to select the COM Port in Device Manager in C-Style.



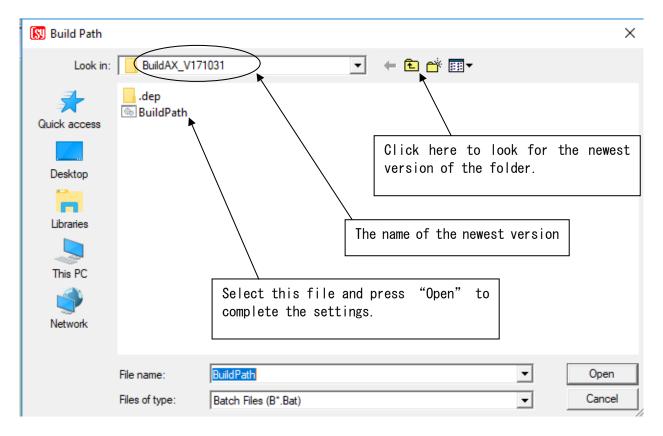
1-6. Confirm the build path

When you build the C-Style program, the path settings will check the batch file location.

1 Click on the project menu



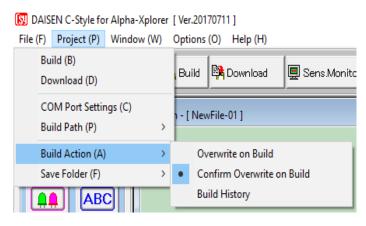
2 When you select build path, it will show "C:\text{YDaisen\text{Y}}...\text{YBuildAX\_V160827\text{Y}}, if that is true, close the menu.



- 3 If it is not there, or in future updates it is not "BuildAX\_V160827\, click on the text on the right side of the build path
- 4 The file open text will show up, so select the newest version folder, then open the "BuildPath.Bat" and open it up.
- 5 When the screen becomes back to the main screen, you are all set!

#### 1–7. The save mode used when building your program

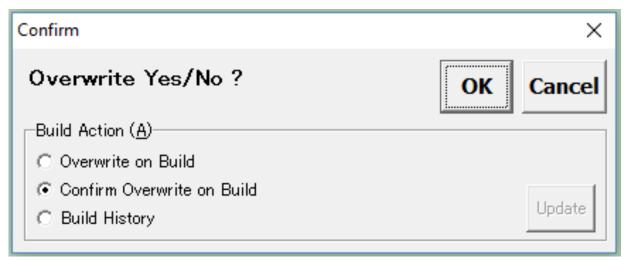
If you build without saving, there are several option to save the program when you build it.



- 1 Automatically save the current program.
- 2 update the new program to the old save
- 3 Create a new file for the new program.

These are the saving options when you build your program.

The default setting for saving when building is to update the new program to the old save



If "Yes" is selected, then you will be returned to the build screen.

If No is selected, you will not be return to the build screen.

To change the save mode of the save options, click "new" in the button and click "Yes" to change the save mode. You will be returned to the build screen after the program is saved.

If you select "update the old save" then whenever you click the build button, it will update the save and return to the build screen.

If you choose to create a new file, the names will include the date, and will create a new file every time you build a program

First saved file "NewFile-00.Csy"

 $2^{nd}$  saved file "NewFile-00\_#001-150619-190316. Csy"  $3^{rd}$  saved file "NewFile-00\_#002-150619-190455. Csy"

Format for including time "FileName\_#nnn-yymmdd-hhmmss.Csy"

FileName: the first saved file (任意) \_#nnn: number of times buit (001~999)

yymmdd : year
hhmmss : seconds

#### **Robot Operation check**

#### 2-1. How to activate movement check in the robot

You can activate the movement check program anytime, separate from other programs in the robot.

Normally, turning the machine on, and pressing the start button would start the program, but the movement check program is activated differently.

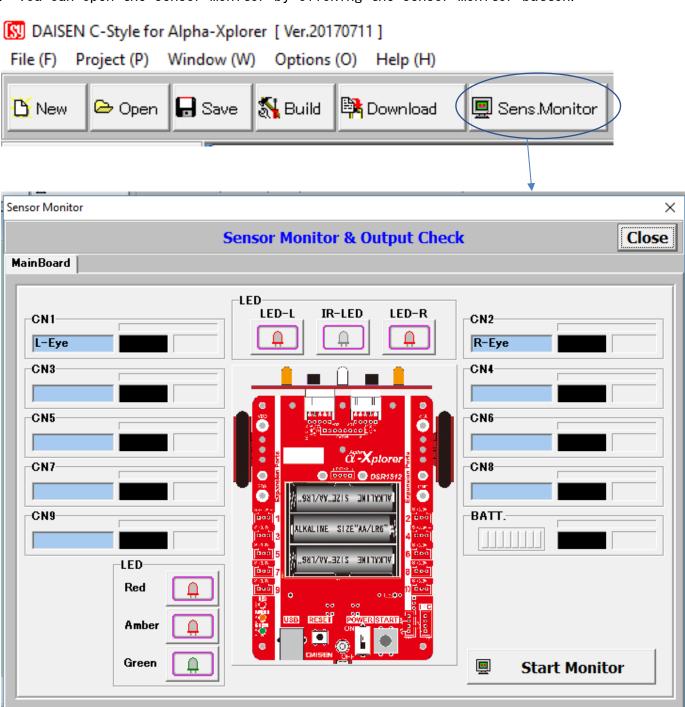
- 1 Check if the batteries are facing the right direction
- 2 Press the start button, then turn on the machine while pressing the start button.
- 3 Do not release the start button until the green LED blinks rapidly.
- 4 When the green LED blinks rapidly, let go of the start button. (The movement program will start)
- 5 First, the green LED will blink, then orange, then red, then the front left, the right. After that, the green LED will blink slowly.
- 6 When you put a white object near the line reflection sensor in the front, the orange LED will blink.
- 7 If you press the start button again, the motor rotation program will start. The robot will go forwards, backwards, left and right then stop. Then it will loop to number(5)s LED program again.
- 8 This will repeat until the machine is turned off, so you can check the working condition of the robot.
- 9 Press the start button to go back to step 2

If your program doesn't work, try the movement check program to check if the robot is working. If the movement check works, it is something to do with your custom program.

#### 2-2. Sensor monitor

You can check if the sensors on the robot are working properly

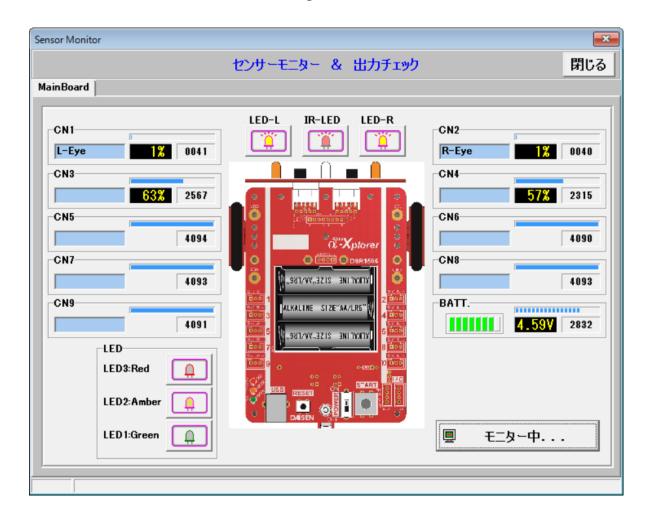
- 1 Connect the robot and your computer with the serial cable and turn the robot on.
- 2 You can open the sensor monitor by clicking the sensor monitor button.



This is the sensor monitor screen. (At this point, the sensors should not be returning numbers yet)

3 When the "moniter start" button is clicked, a chime will sound and the monitering will begin

#### Monitoring sensors



In default settings, the CN1 will tell you how much the infrared light is left, the CN2 will tell you how much the infrared sensor is receiving light form the right.  $CN3 \sim CN9$  will monitor optional sensors when they are hooked up.

**BATT** s the amount of power the battery has left.

The bar graph will turn green when the robot has 4+volts, orange when it has 3.4-4v, red is below 3.4 volts

The sensor displays the percentage, and A/D converter numbers. (0-4095) The the robot's microprocessor converts the analog sensor signals into a 12-bit digital number between 0-4095. That value is used when the signal is saved in a variable. For example, if you program A = CN1, and CN1 reads a signal of 30%, then A will be 1228 or 1229, because  $4095 \times 30 / 100 = 1228.5$ 

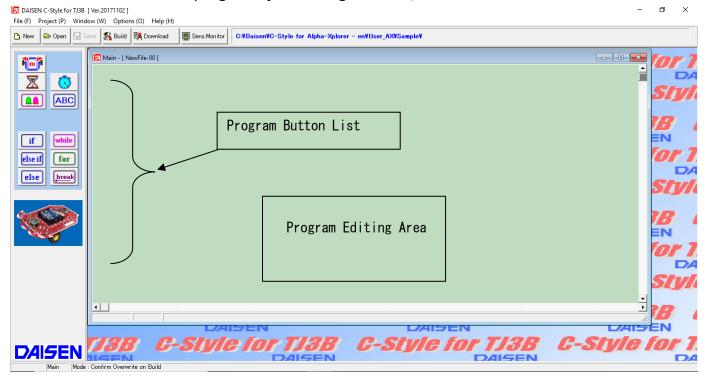
4 To end the sensor monitoring, click the close button.

#### 3. How to program the robot

How to access the programming settings: "edit program"  $\rightarrow$  "Save program"  $\rightarrow$  "Build"  $\rightarrow$  "Download"  $\rightarrow$  "Robot settings"

We will program the robot to go forward for 1 second.

3-1. Start to edit the program by clicking "NEW"

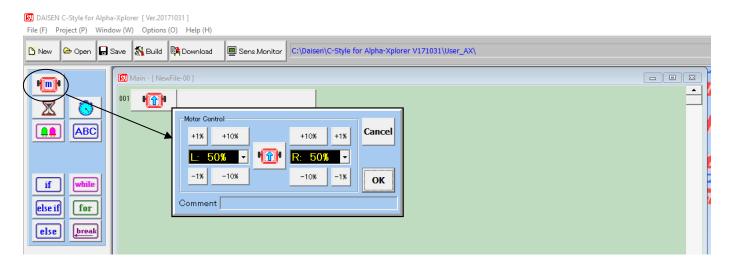


Click the block you want to place from the program button list and click your program to place the block.

C-Style does not have drag and drop.

### 3-2. Editing your program

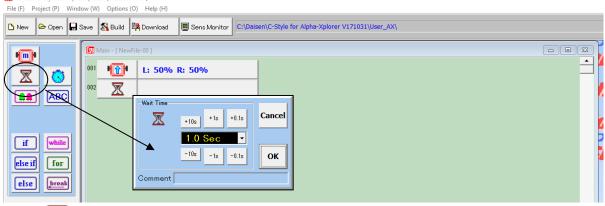
#### ■ Going forwards



- 1 Click from the program blocks list and click it.

  The button controls how fast and what directions the motors turn.
- 2 If you click the motor block again, the same settings will appear to adjust the speed and direction of the motors.
- 3 However right now we will not be adjusting the motors. Please press "OK" to move on.

#### ■ Implementing timers



- 1 Click from the program block list.

  This button will make the robot wait for a set amount of time.
- 2 Click on a space were there are no blocks to place the timer.
- 3 The timer will be the second block from the top. The timer settings will appear.
- 4 The timer setting is set to 2 second, so we do not have to change it. Just press "OK"

#### ■Stop the motor



- Click the mm block again.
- Click an empty space to place the block in the third row. The settings will pop
- 3 Click the motor icon at the center of the setting and click "OK" when it shows #stop If you pass the STOP setting of the motor, you will be able to get it again by clicking until it appears again.



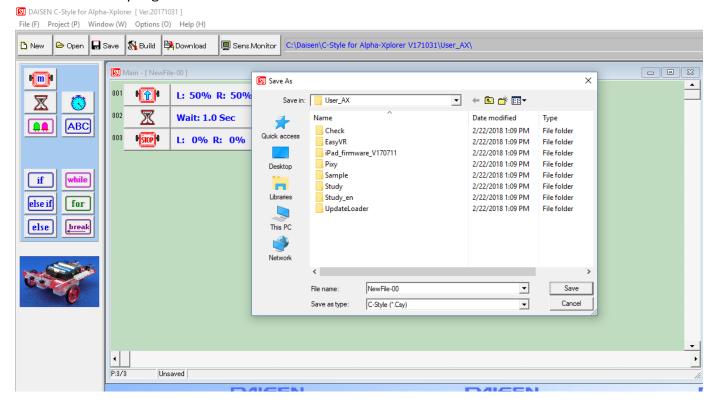
#### 3-3. Complete the program



This program will make the robot move forwards 1 second and then stop.

The next step is to build the program. When you click the build button, it will require you to set the name and location of the program to be saved. After saving the program, the computer will build, and download it to the robot automatically. If you only click the save button, the machine will not download the program to the robot. (Click build after you press save)

#### 3-4. Save the program



- 1 When you click the save button, you will have to enter the name and save location of the file. When you click the build button, the same dialogue pops up.
- 2 You can save the file to any location, but the default is a file C-Style created called "User\_AX"

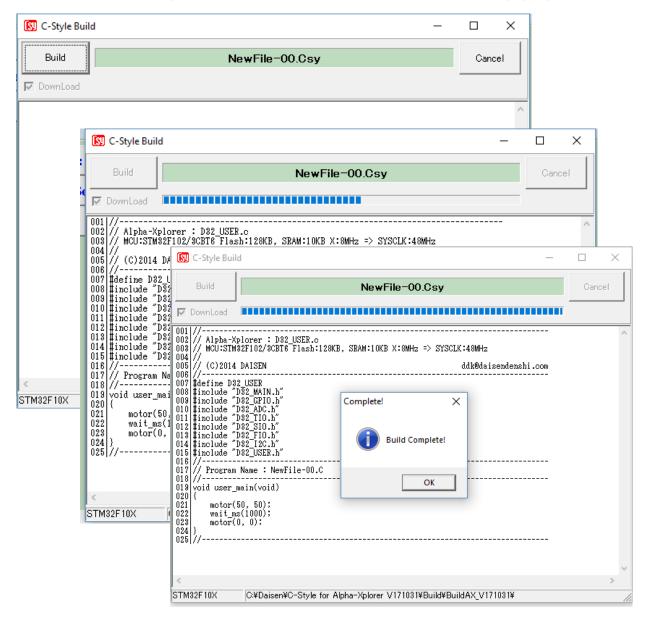
There are example programs inside the "User\_AX" folder, so please try them out. In the "Study" folder, there are lots of basic programs already made. "Study\_en" is the English version.

- 3 You can name the file any name you want, but you can't use ¥ "、"&"、"%"、or "/".
- 4 If you already have a file named the exact name, then it will ask you if you want to overwrite the old file.

The file name "NewFile-00.Csy" is going to be used every time a new program is made. Please make sure you name important programs with relevant names.

#### 3-5. Build the program

When you click build, the build screen will pop up. When you make a new program, after you save, this screen will pop up.



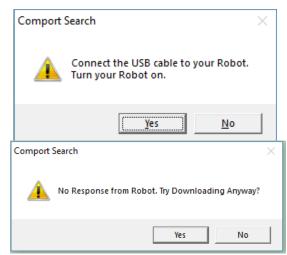
- 1 Click the build start button on the top left of the program
- 2 The program gets translated into C-code, then becomes machine code.
- 3 Please plug in the robot and turn it on before you press "OK" on the pop up that says "Build complete!"
- 4 When you press "OK", it will become a download screen.

#### 3-6. Downloading the program

When you click "OK" in the build completion pop up, it will turn into a download screen.

1 Press "Start" on the download screen.





If the robot is not connected or the robot is not turned on, then this error message will pop up. When you click "OK", it will take you to step ①

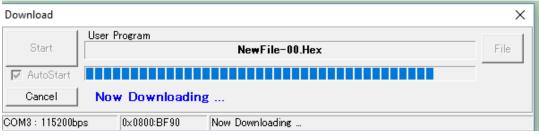
If you click "OK" without doing anything, it will ask you if you want to keep trying to download the program. "No" will cancel and put you back at the build screen. If you click yes, it

will take you to the download screen.

so please check if the robot is connected and it is turned on before you do this again.

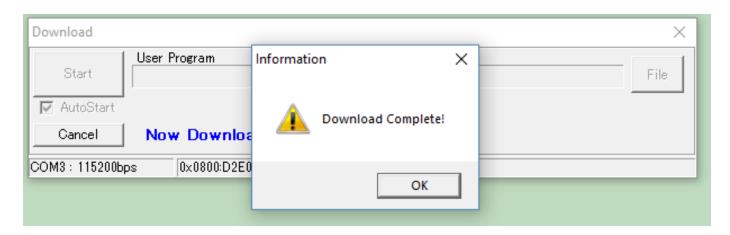


#### 2 "Start" will start the download



If the cable or robot is moved in this time, the download might fail, so do not touch it.

#### 3-7. Completion of the downloading

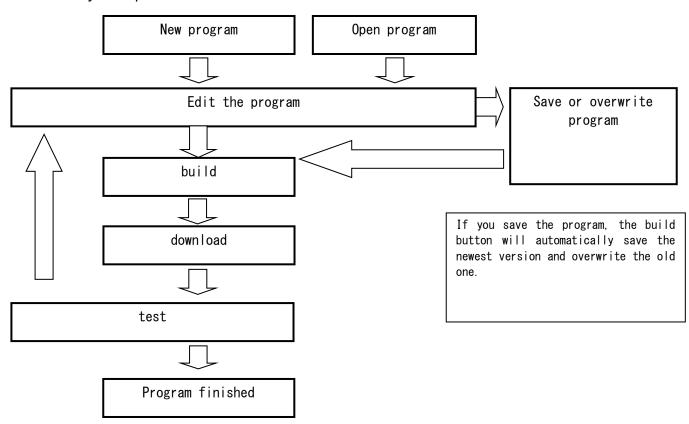


- When the download is finished, detach the cable and test if the robot moves.
- check to see the green LED blinking, and press start to start the program.
- If you press Start again after the program is over, it will execute the program again.

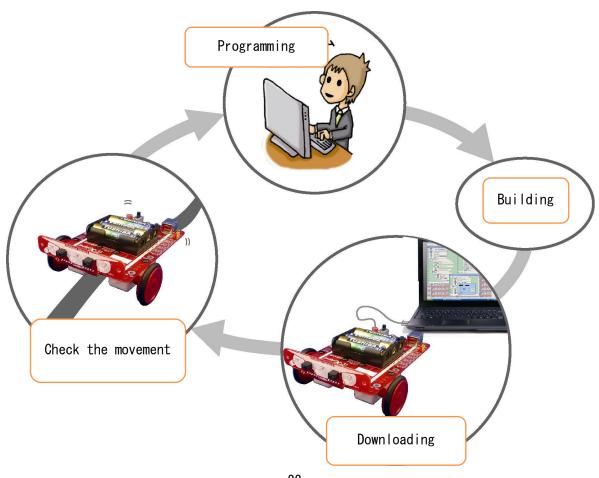
C-Style makes it a lot easier to program robots.

Use C-Style to make more complicated programs and see if you can challenge yourself.

## 3-8. Summary of Operation

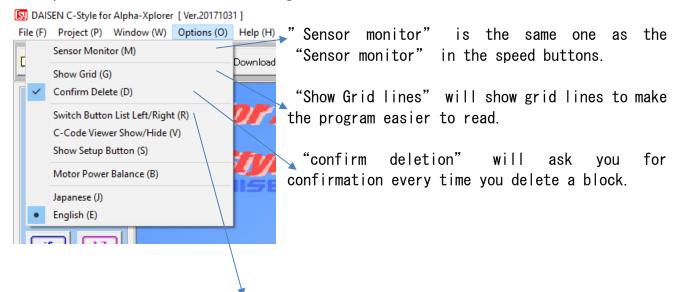


Please challenge yourself little by little to make more and more complicated programs.



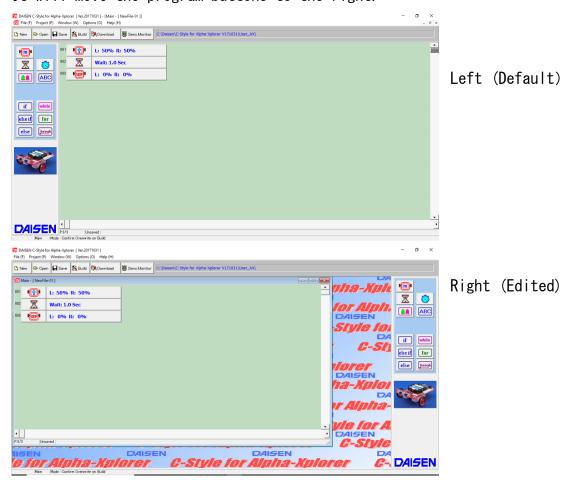
#### 4. Option menu

The option menu has lots of settings.



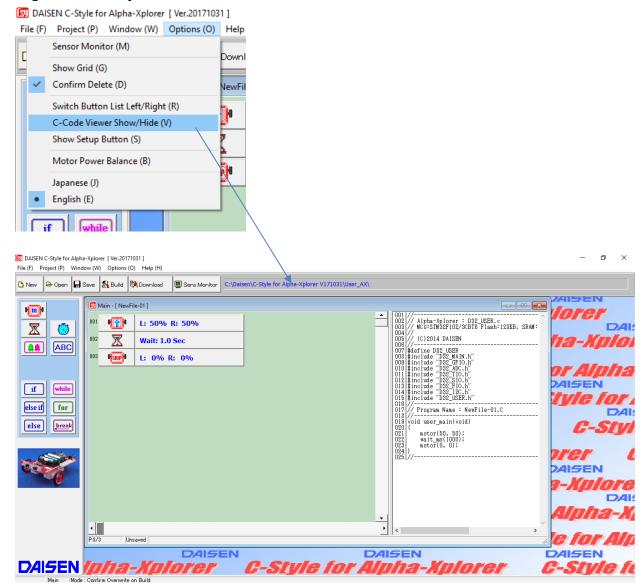
4–1. Show program buttons on the right.

It will move the program buttons to the right.



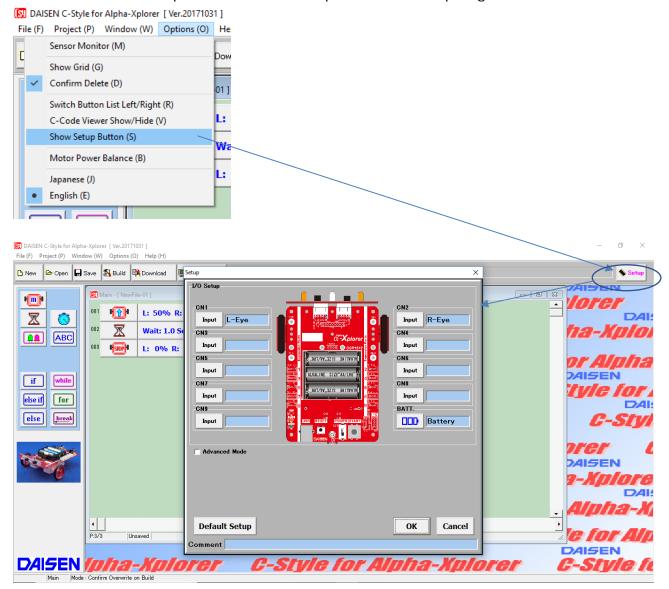
#### 4-2. C-Code Show C-Code

This option allows you to see the C-Code corresponding to the blocks on the right side of your screen.



#### 4-3. Show buttons

This will show the setup button for extra parts on the top right of the screen.



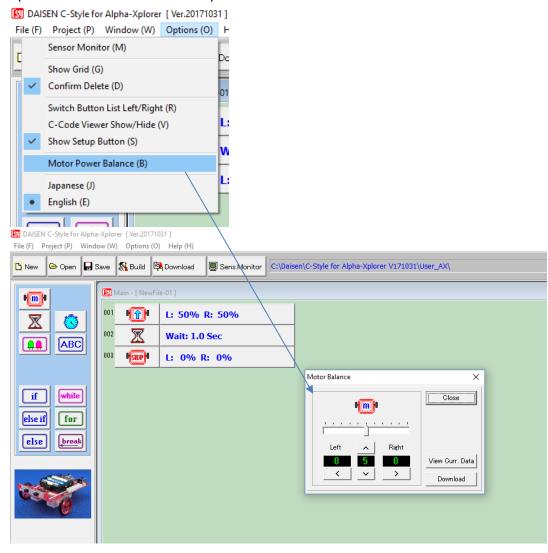
If you select show setup button for the first time, it will launch the setup screen as well as add a setup button at the top right of the programming screen.

The setup screen will be accessible by clicking the setup button on the top right of the programming screen.

To hide the setup button, simply click Show setup button again in the option menu. Saved programs will save information about if the setup button is hidden or not.

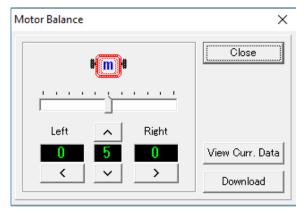
#### 4-4. Motor power balance

#### Option to balance the output of motors



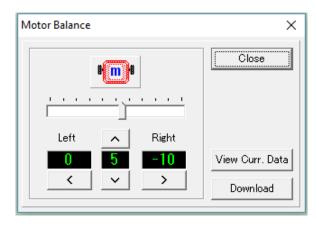
#### ■how to edit

- 1 Download a program that makes the motors go forward at 50% speed for 2-3 seconds.
- 2 Observe weather the robot turns slightly to the right or left.
- 3 Plug in the robot and turn it on.
- 4 Select the option "Motor Power Balance" and show this pop up.



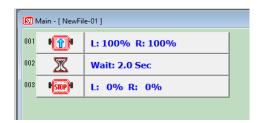
5 if the robot is connected, there is going to be input from the robot.

The default setting will be Left:0 Right:0 Center:5.

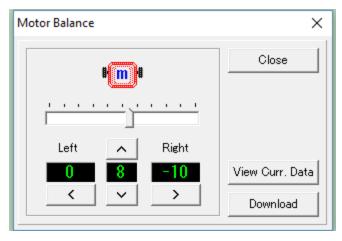


improve the balance.

- 6. If the robot is moving left, slide the slider so that the right side is negative because the right motor is too powerful.
- 7. If you click the download button, the robot will save these settings.
- 8. Test if you adjusted the robot enough.
- 9. If not, do these steps again to try and
- 10 Repeat step 7 to download and test the results.
- ■Next, we will test the balance when the motors are at 100%.



- 11 Download a program that makes the robot go at 100% speed for 2 seconds.
- 12 Adjust for the robot again and click download to test again.



- 13 Repeat this until you feel comfortable with the motor balance.
- 14 Please check the left and right numbers before editing the central number

Left and right numbers go from  $O \sim -100$  but the central number goes only from 0-10.

MEMO 1

## Memo

## Memo

## Memo

#### 5 . Contact us

## Daisen Denshi Kogyo <sub>Osaka, Japan</sub>

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